



KEN (Wu Chien) LEE
CG Artist

ADDRESS

117-5665 Irmin ST , Burnaby , BC , Canada
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+1 778-883-0885

EMAIL

kenlee3d@kenlee3d.com

WEB

www.kenlee3d.com

Objective

To work as a 3D artist where I can apply my artistic and technical skills in a creative, team driven environment with opportunity for growth.
Independent, hard-working professional with an eye for detail.

I specialize in **Surfacing , looked & Lighting** . I have experience in leading a team and supervising.

As a team player I really appreciate timing and precession on scheduled tasks.

Experience

**SCANLINE VFX - VANCOUVER CANADA
JUL 2014 - PRESENT**

Senior Texturing , LookDev ,Lighting Artist

Hunter game mockingjay

fast and furious 7

**ARTIFEX STUDIO - VANCOUVER CANADA
NOV 2014 - JUL 2014**

Senior Texturing , LookDev ,Lighting Artist

Focus : texturing , shading and lighting from character , creature to environment .

Continuum

Falling Skies

A Tairly odd Summer

If I stay

LASTLINKFILMS - TAIPEI TAIWAN
JAN 2013 - DEC2013

lookdev , lighting supervisor (free lance)

Mr. Monster

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WETA DIGITAL - WELLINGTON NEW ZEALAND
DEC 22TH 2011 - 2013

Texturing , LookDev Artist

Focus : texturing , shading , and lead on one big environment.

The Avengers

The Hobbit:An Unexpected Journey

Iron Man 3

Man of Steel

The Wolverine

The Hobbit:The Desolation of Smaug

ANTHEM VISUAL EFFECTS INC - VANCOUVER CANADA
NOV 22TH 2005 - DEC 15TH 2011

Senior Texturing , Lighting Artist

Work with all aspects of shots from Texturing to finish.

Focus : texturing , shading to lighting and rendering.

Neverland (2011, tv miniseries)

Sanctuary, seasons 1-4(2008-2011, tv series)

Alice (2009, tv miniseries)

Vipers (2008, tv movie)

Journey to the Center of the Earth(2008, tv movie)

Tin Man (2007, tv miniseries)

Masters of Science Fiction (2007, tv miniseries)

La Terze Madre / Mother of Tears (2007, feature-length film)

Masters of Horror, season 2 (2006-2007, series)

Son of the Dragon (2006, tv movie)

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Education

Vancouver Film School, Canada — scholarship program

May. 2005 - June. 2005

Vancouver Film School, Canada — Diploma: 3D Animation and Visual Effects

May. 2004 - May. 2005

DE LIN Institute Of Technology, Taiwan — Diploma: Civil Engineering
1993 - 1998

Skills

Autodesk Maya, Softimage, Max, MentalRay, V-Ray, Renderman, Zbrush, Mudbox, Mari, Photoshop, Illustrator, Shake, Nuke, After Effect

Platforms:

Linux, PC, Mac OS

Awards

EMMY AWARDS 2008-2009 Nominated for Special Effect - Sanctuary

Gemini Award 2008-2009 Won for Special Effect - Sanctuary

EMMY AWARDS 2007-2008 Nominated for Special Effect - Tin Man

References available on request.